# Ph.D. Open

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#### Provable algorithms for data mining and unsupervised machine learning

Grading: Questions numbered 1 are worth 1 each, 2 are worth 2 points each, 3 and 4 are worth 3 points each.

# On the k-Center Problem

We recall the k-center problem. Let (X, d) be a metric space (e.g.: X could be  $X \subset \mathbb{R}^2$ and d be the  $\ell_2$ -distance), and k be an integer. The goal is to find a set C of k points in X, called centers, so as to minimize  $\max_{p \in X} \min_{c \in C} d(p, c)$ .

#### Exercise 1

- 1. Provide a polynomial time algorithm that solves k-center exactly in  $X \subset \mathbb{R}$ , where d is the  $\ell_1$  distance. Namely an algorithm whose running time is polynomial in n, k.
- 2. Provide an algorithm with running time  $O(n \log(\Delta) \log n)$  that solves k-center exactly in  $X \subset \mathbb{R}$ , where d is the  $\ell_1$  distance, where  $\Delta$  is the ratio of the maximum distance between input point to the minimum distance between input points.

We recall the notion of  $\varepsilon$ -coreset for k-center. An  $\varepsilon$ -coreset of an instance (X, d), k of k-center is a subset of points X' such that the value of the optimum k-center solution on instance (X', d), k is wipthin a  $(1 + \varepsilon)$  factor of the value of the optimum k-center solution on instance (X, d), k.

### Exercise 2

- 1. Show that if the input instance (X, d), k is arbitrary, namely that (X, d) is an arbitrary finite metric space, then there is no  $\varepsilon$ -coreset of size o(n) for  $\varepsilon < 1$ .
- 2. Provide an  $\varepsilon$ -coreset of size  $O(k/\varepsilon)$  for k-center where  $X \subset \mathbb{R}$ , where d is the  $\ell_1$  distance.
- 3. Provide an  $\varepsilon$ -coreset of size  $O(k/\varepsilon^{\delta})$  for k-center where  $X \subset \mathbb{R}^{\delta}$ , where d is the  $\ell_2$  distance.
- 4. Provide a  $(1+\varepsilon)$ -approximation algorithm for k-center with running time  $O((k/\varepsilon)^{\delta k/\varepsilon^{\delta}} + nk^2/\varepsilon^{\delta})$  where  $X \subset \mathbb{R}^{\delta}$ .

# **On Approximate Nearest Neighbors**

We recall the definition of the  $\gamma$ -Approximate Nearest Neighbor problem we saw in class. Given a set  $X \subset \mathbb{R}^{\delta}$ , a parameter  $\sigma$ , our goal is to build a data structure that on an input query point q, outputs an element  $p \in X$  at distance at most  $\sigma$  from p if there is one; or outputs that there is no element of X at distance less than  $\gamma\sigma$  from p if there is none; otherwise the data structure may answer arbitrarily. We work with the  $\ell_2$  distance. The query time refers to the worst-case time the data structure takes to answer a query. Let  $\Delta$  be the ratio of the maximum distance between input point to the minimum distance between input points.

We would like to build a  $\gamma$ -ANN data structure for  $\mathbb{R}^{\delta}$ .

## Exercise 3

- 1. Provide an exact  $(\gamma = 1)$  deterministic data structure for  $\mathbb{R}$  with query time  $O(\log n)$ .
- 2. For any  $\varepsilon$ , provide a randomized data structure for  $\mathbb{R}^{\delta}$  and  $\gamma = (1 + \varepsilon)$  with query time  $O((\varepsilon^{-1} \log n)^{\delta})$ , and success probability 1 1/n Assume delta = 2
- 3. For any  $\varepsilon$ , provide a randomized data structure for  $\mathbb{R}^{\delta}$  and  $\gamma = (1 + \varepsilon)$  with query time  $O((\varepsilon^{-1} \log n)^{\delta})$ , and success probability 1 1/n
- 4. Provide a randomized data structure for  $\mathbb{R}^{\delta}$  and  $\gamma = O(\delta)$  with query time  $O(\delta \log n \log(1/\rho))$  and success probability  $1 \rho$ .