

“Canonical” Probability Distributions

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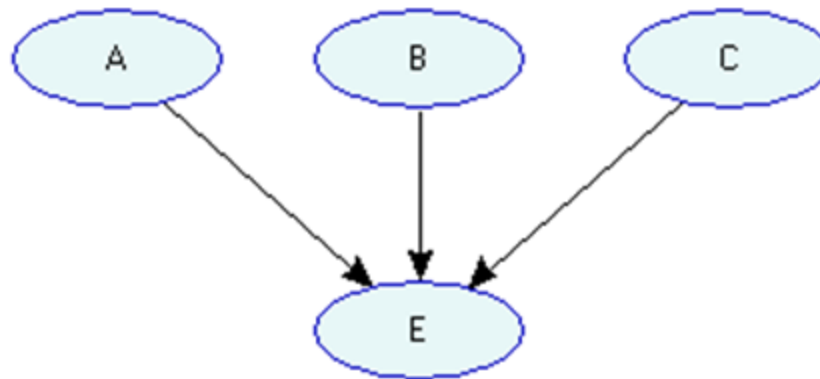
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Outline

- **Motivation**
- **Noisy-OR**
- **Leaky Noisy-OR**
- **Noisy-MAX**
- **Examples**
- **Concluding remarks**

Why do we need them?

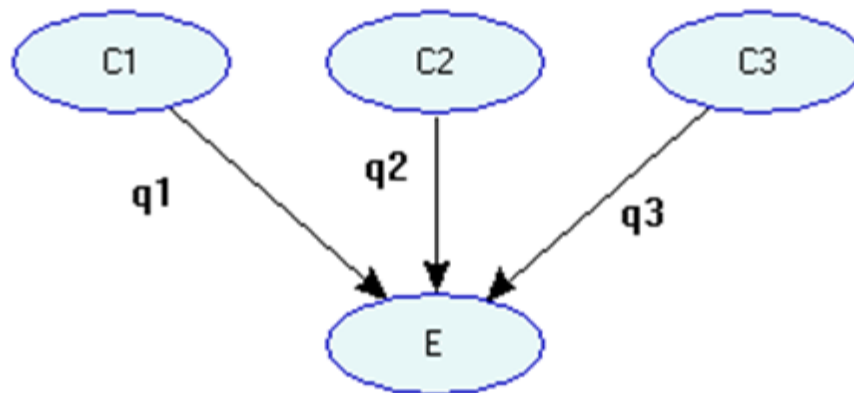
- A major problems with Bayesian Networks is the exponential growth of conditional probability tables (CPTs) in the number of parents



- This is a serious practical limitation

Solution: Noisy-OR

- Various solutions were proposed, but one of them seems to be most popular and useful: **Noisy-OR**
- We assume nodes are binary {present, absent}
- One numerical parameter per parent q_i



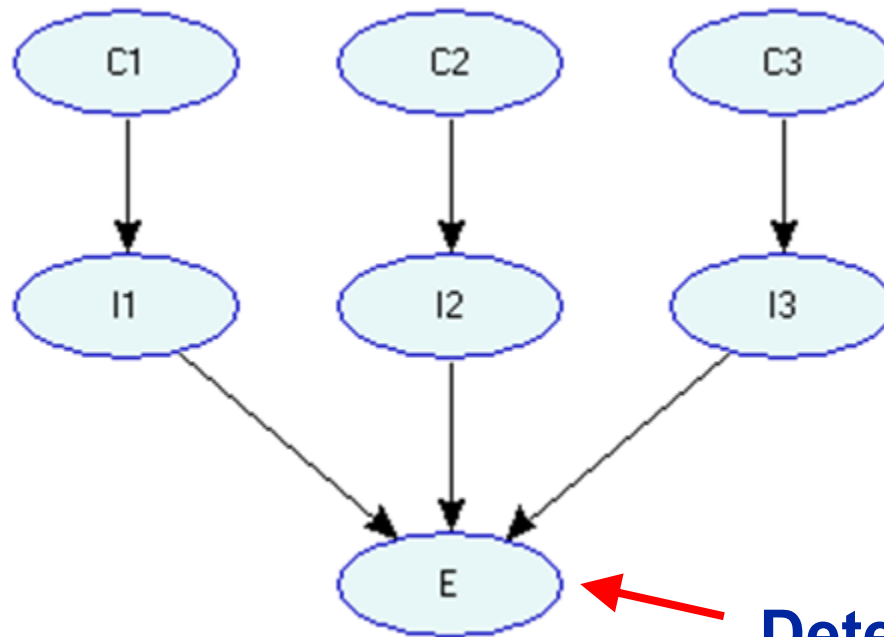
Noisy-OR: The meaning of q_i ?

- q_i the meaning of probability, so it takes values between 0 and 1
- q_i is the probability that $E=\text{present}$ given $C_i=\text{present}$ and all other parents $C=\text{absent}$

$$q_i = P(E=\text{present} \mid C_1=\text{absent}, \dots, C_i=\text{present}, \dots, C_n=\text{absent})$$

Why is it called Noisy-OR?

- If all parameters $q_i = 1$, noisy-OR becomes logical OR.
- An alternative representation of Noisy-OR



| Node0 | present | absent |
|---------|---------|--------|
| present | q | 0 |
| absent | $1-q$ | 1 |

Deterministic OR

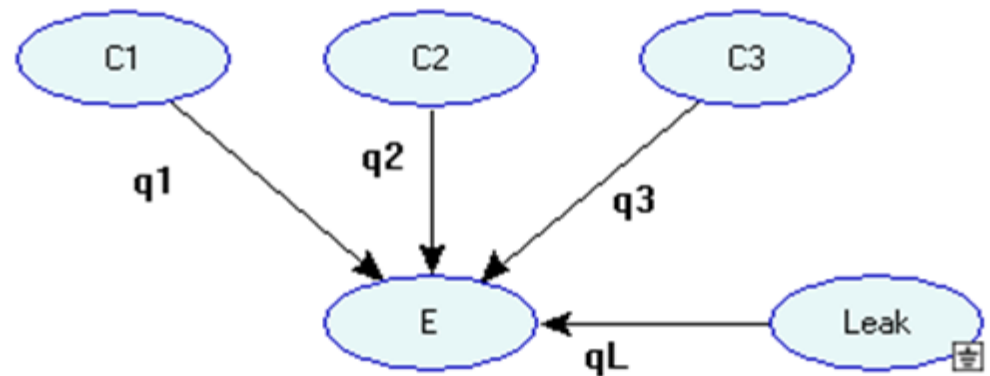
Noisy-OR vs. CPT

- Noisy-OR always defines a unique CPT (i.e., you can always calculate the CPT that is defined by a noisy-OR gate)

$$P(E = \textit{absent} \mid C_1, \dots, C_n) = \prod_{C_i = \textit{present}} (1 - q_i)$$

Leaky Noisy-OR

- Noisy-OR assumes that the effect will be absent with probability 1 if all the causes are absent. This is not very realistic.
- Leak – special dummy node, that represents influence of all unmodeled causes on the effect node.
- Leak is always present



Leaky Noisy-OR: Parameters

- An extension to the Noisy-OR
- Two parameterizations of leaky Noisy-OR: due to Henrion and Diez
- They are mathematically equivalent, however imply different questions in knowledge elicitation

Leaky Noisy-OR: Diez

- **Leak probability q_L :**

$$q_L = P(E = \textit{present} \mid C1 = \textit{absent}, \dots, CN = \textit{absent})$$

- **Link probability q_i :**

$$q_i = P(E = \textit{present} \mid C1 = \textit{absent}, \dots, Ci = \textit{present}, \\ CN = \textit{absent}, L = \textit{absent})$$

- **How to calculate the CPT:**

$$P(E = \textit{absent} \mid C1, \dots, Cn) = (1 - q_L) \prod_{Ci = \textit{present}} (1 - q_i)$$

Leaky Noisy-OR: Henrion

- Leak probability p_L : (same as Diez)

$$p_L = P(E = \textit{present} \mid C1 = \textit{absent}, \dots, CN = \textit{absent})$$

- Link probability p_i : (no leak term)

$$p_i = P(E = \textit{present} \mid C1 = \textit{absent}, \dots, Ci = \textit{present}, CN = \textit{absent})$$

- How to calculate CPT:

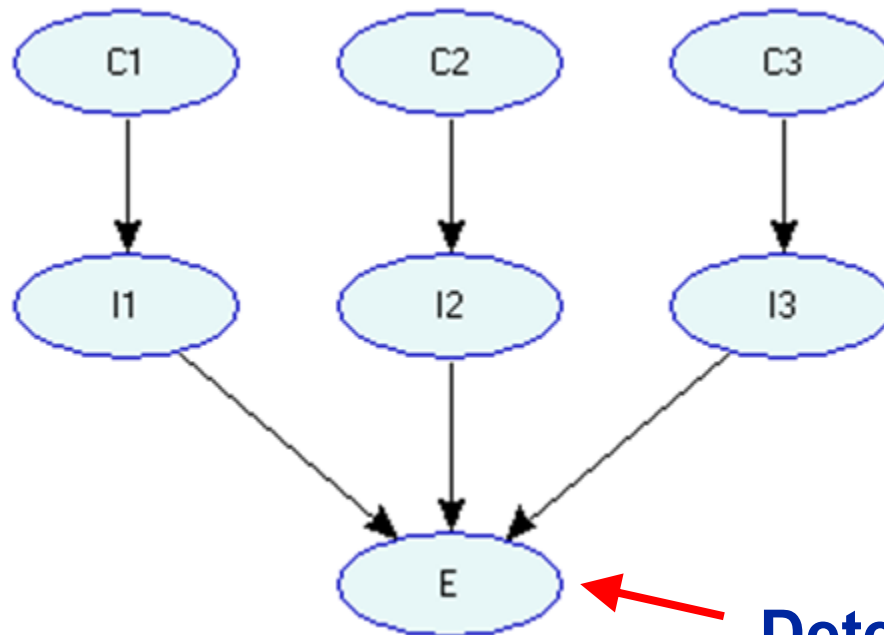
$$P(E = \textit{absent} \mid C1, \dots, Cn) = (1 - p_L) \prod_{C_i = \textit{present}} \frac{1 - p_i}{1 - p_L}$$

Henrion vs. Diez

- They imply different questions to ask of experts:
- Henrion:
*“What is the probability that E is present given that C_i is present and all other **modeled** causes are absent?”*
- Diez:
*“What is the probability that E is present given that C_i is present and all other **modeled** and **unmodeled** causes are absent?”*

Noisy-MAX

- Noisy-MAX is a version of Noisy-OR for multi-valued nodes.

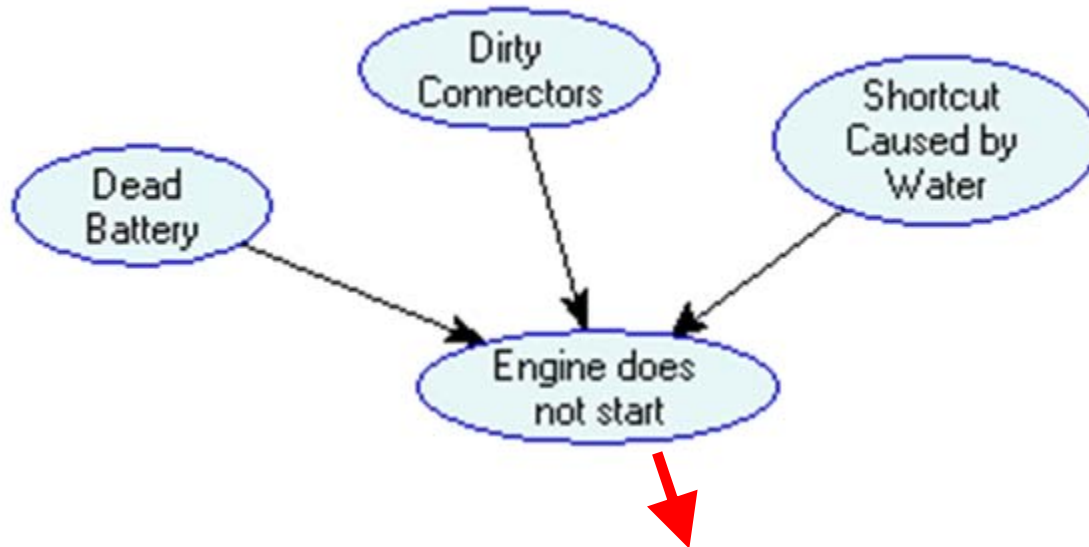


| Node2 | high | med | low |
|--------|------|-----|-----|
| high | 0.7 | 0.5 | 0 |
| medium | 0.2 | 0.3 | 0 |
| low | 0.1 | 0.2 | 1 |

Deterministic MAX

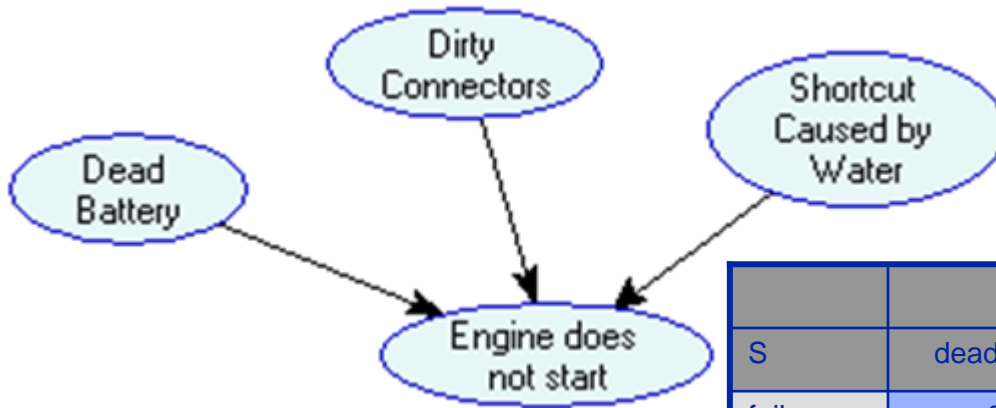
Examples

Deterministic OR



| DB | ok | | | | dead | | | |
|-------|-------|-------|-------|-------|-------|-------|-------|-------|
| DC | clean | | dirty | | clean | | dirty | |
| S | ok | short | ok | short | ok | short | ok | short |
| fail | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 1 |
| start | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |

Noisy-OR



$$P(E = absent \mid C_1, \dots, C_n) = \prod_{C_i = present} (1 - q_i)$$

| | DB | | DC | | S | |
|------|------|----|-------|-------|-------|----|
| S | dead | ok | dirty | clean | short | ok |
| fail | 0.9 | 0 | 0.8 | 0 | 0.5 | 0 |
| stat | 0.1 | 1 | 0.2 | 1 | 0.5 | 1 |

| DB | ok | | | | dead | | | |
|------|-------|-------|-------|-------|-------|-------|-------|-------|
| DC | clean | | dirty | | clean | | dirty | |
| S | ok | short | ok | short | ok | short | ok | short |
| fail | 0 | 0.5 | 0.8 | 0.9 | 0.9 | 0.95 | 0.98 | 0.99 |
| stat | 1 | 0.5 | 0.2 | 0.1 | 0.1 | 0.05 | 0.02 | 0.01 |

Leaky Noisy-OR

“Leak” or “background” probability to model all unmodeled causes is often used

| | DB | | DC | | S | | leak |
|------|------|----|-------|-------|-------|----|------|
| S | dead | ok | dirty | clean | short | ok | |
| fail | 0.9 | 0 | 0.8 | 0 | 0.5 | 0 | 0.1 |
| stat | 0.1 | 1 | 0.2 | 1 | 0.5 | 1 | 0.9 |

| DB | ok | | | | dead | | | |
|------|-------|-------|-------|-------|-------|-------|-------|-------|
| DC | clean | | dirty | | clean | | dirty | |
| S | ok | short | ok | short | ok | short | ok | short |
| fail | 0.1 | 0.5 | 0.8 | 0.888 | 0.9 | 0.944 | 0.977 | 0.987 |
| stat | 0.9 | 0.5 | 0.2 | 0.112 | 0.1 | 0.056 | 0.023 | 0.013 |

$$P(E = absent \mid C1,...,Cn) = (1 - q_L) \prod_{C_i = present} \frac{1 - q_i}{1 - q_L}$$

Concluding remarks

- In practical models, canonical gates are the only way to go
- There are significant computational advantages that stem from canonical gates

