

Quantum Communication

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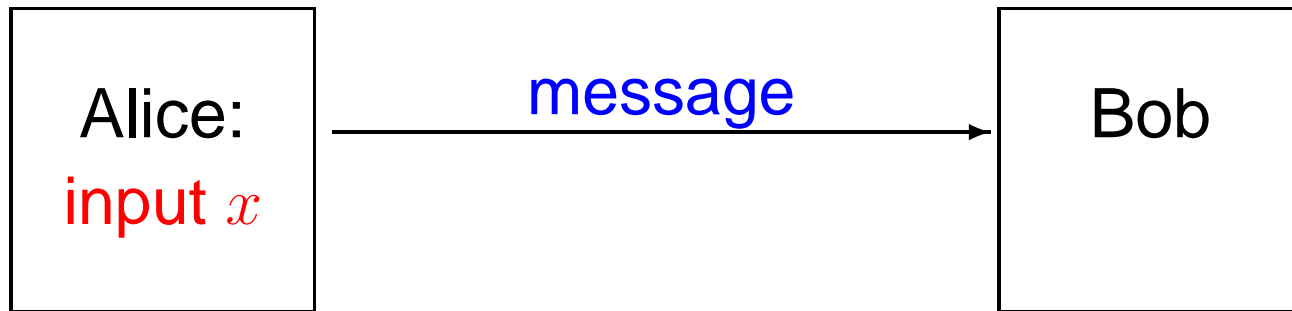
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Overview of this lecture

1. Quantum information
+ application to classical codes
2. Quantum communication complexity
3. Quantum cryptography

Quantum communication

- Typical situation: Alice has $x \in \{0, 1\}^n$, which she wants to communicate to Bob



- A k -qubit message contains 2^k amplitudes!
Can we pack this much classical information into it?
- Holevo's theorem (1973): if Alice sends k qubits, then any measurement that Bob can do gives him at most k bits of mutual information with Alice
- k qubits are no better than k bits (?)

Proof of weaker version

- Suppose you encode $x \in \{0, 1\}^n$ in quantum state $|\phi_x\rangle \in \mathbb{C}^d$. With k qubits, $d = 2^k$
- Recover with measurement operators $\{M_x\}$ (probability of outcome x on state ϕ is $\text{Tr}(M_x|\phi\rangle\langle\phi|)$, require $\sum_x M_x = I_d$)
- Success probability to recover x :
$$p_x = \text{Tr}(M_x|\phi_x\rangle\langle\phi_x|) \leq \text{Tr}(M_x)$$
- $$\sum_{x \in \{0,1\}^n} p_x \leq \sum_x \text{Tr}(M_x) = \text{Tr}\left(\sum_x M_x\right) = \text{Tr}(I_d) = d$$
- Average success probability is at most $d/2^n$
- If $d \ll 2^n$, then bad average success probability

Random access codes

- Bob cannot learn all bits of $x \in \{0, 1\}^n$ from a k -qubit quantum message if $k < n$
- But could he learn **any one bit** x_i of his choice?
- Note that a measurement to learn x_i destroys the state
- **Can encode 2 bits into 1 qubit:**
 $|\phi_\alpha\rangle = \cos(\alpha)|0\rangle + \sin(\alpha)|1\rangle$
Use $\alpha = \pi/8, 3\pi/8, 5\pi/8, 7\pi/8$ for 00, 10, 11, 01
To recover x_1 : measure, success prob $\cos(\pi/8)^2 \approx 0.85$
To recover x_2 : rotate and measure, success prob 0.85
- In general there's not much improvement: if Bob can learn any bit x_i with probability $p > 1/2$ then (Nayak'00)

$$k \geq (1 - H(p))n$$

Application: Locally decodable codes

- Error-correcting code: $C : \{0, 1\}^n \rightarrow \{0, 1\}^m$, $m \geq n$
decoding: $D(w) = x$ if w is “close” to $C(x)$
- Inefficient if you only want to decode a small part of x
- C is **q -query locally decodable** if there is a decoder D that only looks at q bits of w , and $D(w, i) = x_i$ (w.h.p.)
- Hard question: **optimal tradeoff between q and m ?**
- Using quantum, KW03 show: $q = 2 \Rightarrow m \geq 2^{\Omega(n)}$
- Still the only superpolynomial bound known for LDCs

Exponential bound on 2-query LDC

- Given $C : \{0, 1\}^n \rightarrow \{0, 1\}^m$, 2-query classical decoder
- Can replace 2 classical queries by 1 quantum query!
- Some massaging: make the quantum query uniform

- Consider query-result $|\phi_x\rangle = \frac{1}{\sqrt{m}} \sum_{j=1}^m (-1)^{C(x)_j} |j\rangle$

- $|\phi_x\rangle$ has $\log m$ qubits, but allows us to predict each of the encoded bits x_1, \dots, x_n

- **Random access code bound:** $\log m \geq \Omega(n)$

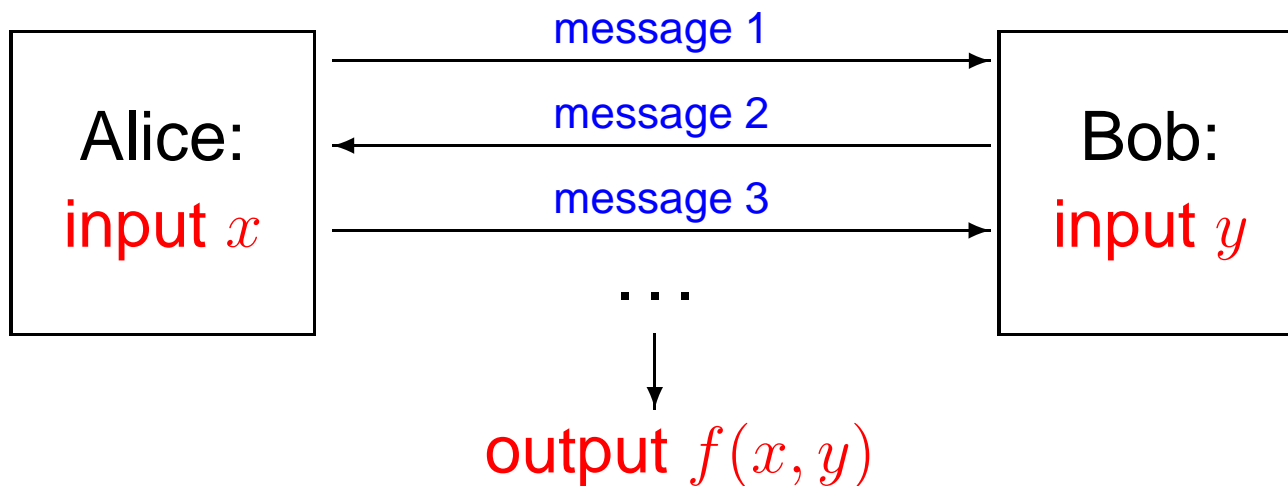
\Rightarrow 2-query LDCs need exponential length $m \geq 2^{\Omega(n)}$

Part 2:

Quantum communication complexity

Communication Complexity

- Information theory + complexity theory
- Alice receives input $x \in \{0, 1\}^n$,
Bob receives input $y \in \{0, 1\}^n$,
and they want to **compute** $f : \{0, 1\}^n \times \{0, 1\}^n \rightarrow \{0, 1\}$
with **minimal communication**



- Well-studied classically (Yao 79, Kushilevitz & Nisan 97)

Example: Equality

- $\text{EQ}(x, y) = 1$ iff $x = y$
- Deterministic protocols need n bits
Randomized: need only $O(\log n)$ bits
- Define polynomial $p_x(z) = x_1 + x_2z + \dots + x_nz^{n-1}$,
over field \mathbb{F} with $|\mathbb{F}| \geq 10n$
 1. Alice picks $z \in_R \mathbb{F}$, sends $\underbrace{z \text{ and } p_x(z)}_{O(\log n) \text{ bits}}$
 2. Bob outputs whether $p_x(z) = p_y(z)$
- This works because:
 $x = y \Rightarrow p_x(z) = p_y(z)$ for all $z \in \mathbb{F}$
 $x \neq y \Rightarrow p_x(z) \neq p_y(z)$ for most $z \in \mathbb{F}$, because
 $p_x - p_y$ has degree $< n$, so $< n$ zeroes

Quantum communication complexity

- What if Alice and Bob have a quantum computer and can send each other qubits?
- Holevo's theorem: k qubits cannot contain more information than k classical bits
- This suggests that

quantum communication complexity
=
classical communication complexity
?

- Wrong!

Why study this?

- For its own sake
- To get lower bounds for other models:
data structures, circuits, streaming algorithms, ...
- It **proves** exponential quantum-classical separations
in a **realistic** model,
as opposed to
 - Factoring (Shor doesn't give us a **proven** separation,
because we don't know if factoring $\notin P$)
 - Query algorithms (not **realistic**)

Example 1: Distributed Deutsch-Jozsa

- Deutsch-Jozsa (black-box problem):
Is bitstring $z_1 \dots z_N$ **constant** or **balanced**?
- Distributed Deutsch-Jozsa:
Are x and y **equal** or at **distance $N/2$** ?
- Efficient quantum protocol (BCW 98):
 1. Alice sends $|\phi\rangle = \frac{1}{\sqrt{N}} \sum_{i=1}^N (-1)^{x_i} |i\rangle$ (**$\log N$** qubits)
 2. Bob changes to $|\psi\rangle = \frac{1}{\sqrt{N}} \sum_i (-1)^{x_i + y_i} |i\rangle$,
measures in a basis containing $|U\rangle = \frac{1}{\sqrt{N}} \sum_i |i\rangle$
 3. If $x = y$: $|\psi\rangle = |U\rangle$
If $(x, y) = \frac{N}{2}$: $|\psi\rangle$ is **orthogonal** to $|U\rangle$
- Classical protocols need to send almost **N** bits

Example 2: Disjointness

- Are $x \subseteq [N]$ and $y \subseteq [N]$ disjoint sets?
- Classical protocols need almost N bits, even if we allow some error probability
- We can use Grover's quantum search algorithm to **search** for an intersection (BCW 98):

Grover takes $O(\sqrt{N})$ steps, each step takes $O(\log N)$ qubits of communication $\implies O(\sqrt{N} \log N)$ qubits

- Improved to $O(\sqrt{N})$ (AA 02), optimal (Razborov 01)

Example 3: Exponential separation

- Alice gets $v \in \mathbb{R}^n$, orthogonal spaces M_0, M_1
Bob gets a unitary U

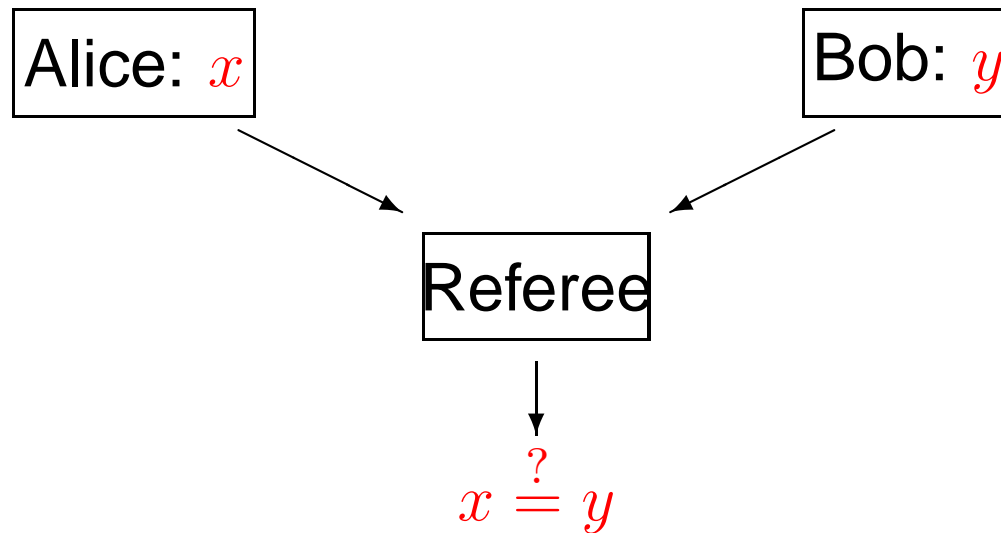
Promise: Uv is either in M_0 or in M_1

Question: which one?

- $2 \log n$ qubit protocol:
 1. Alice sends $|v\rangle$
 2. Bob applies U and sends back $U|v\rangle$
 3. Alice measures if $U|v\rangle \in M_0$ or M_1
- Raz 99: Classical protocols need to send $\approx \sqrt{n}$ bits (even if we allow error)

Example 4: Fingerprinting

- Quantum fingerprinting (BCWW 01):
 n -bit $x \implies \log n$ -qubit $|\phi_x\rangle$, s.t. $\langle \phi_x | \phi_y \rangle$ small
- Simultaneous message passing model:



- Quantum protocol: Alice sends $|\phi_x\rangle$,
Bob sends $|\phi_y\rangle$, referee tests equality (“Swap test”)
- Classical lower bound: \sqrt{n} bits (NS 96)

Lower bounds: Inner product

- Inner product problem: $f(x, y) = x \cdot y \pmod 2$

- Suppose a protocol computes f :

$$|x\rangle|y\rangle \mapsto (-1)^{x \cdot y} \underbrace{|x\rangle}_{\text{Alice}} \underbrace{|y\rangle}_{\text{Bob}}$$

- Run the protocol on **superposition** of all y :

$$|x\rangle \frac{1}{\sqrt{2^n}} \sum_{y \in \{0,1\}^n} |y\rangle \mapsto |x\rangle \underbrace{\frac{1}{\sqrt{2^n}} \sum_{y \in \{0,1\}^n} (-1)^{x \cdot y} |y\rangle}_{H|x\rangle}$$

- Now a Hadamard transform gives Bob x !

- Then n bits have been communicated \implies
protocol must have sent n qubits (CDNT'98, via Holevo)

Teleportation (BBCJPW'93)

- Power of entanglement: using an EPR-pair, we can send an unknown qubit over a classical channel
- Start with $(\alpha|0\rangle_A + \beta|1\rangle_A) \frac{1}{\sqrt{2}}(|0\rangle_A|0\rangle_B + |1\rangle_A|1\rangle_B)$
- Alice applies $(H \otimes I)C$. Result:
$$\begin{aligned} & \frac{1}{2}|00\rangle_A(\alpha|0\rangle_B + \beta|1\rangle_B) + \\ & \frac{1}{2}|01\rangle_A(\alpha|1\rangle_B + \beta|0\rangle_B) + \\ & \frac{1}{2}|10\rangle_A(\alpha|0\rangle_B - \beta|1\rangle_B) + \\ & \frac{1}{2}|11\rangle_A(\alpha|1\rangle_B - \beta|0\rangle_B) \end{aligned}$$
- Alice measures her two qubits and sends Bob result (2 classical bits!)
- Bob then knows how to change his qubit to $\alpha|0\rangle + \beta|1\rangle$ e.g., if he received 01 then he applies an X

Part 3:

Quantum cryptography

Cryptography

- Alice wants to send message $M \in \{0, 1\}^n$ to Bob
- The goal is not minimal communication, but **secrecy**: a third party (Eve) tapping the channel should not get information about the message
- If Alice and Bob share a **secret key** $K \in \{0, 1\}^n$ then Alice can send $C = M \oplus K$ over the channel
- Bob learns M , but Eve learns nothing about M from C
- How can we make Alice and Bob share a secret key?
- **Classically this is impossible, but with quantum communication it can be done**

Quantum key distribution (BB 84)

- Basis 0: $\{|0\rangle, |1\rangle\}$, Basis 1: $\{|+\rangle, |-\rangle\}$
- Alice chooses n random bits a_1, \dots, a_n and n random bases b_1, \dots, b_n . She sends a_i to Bob in basis b_i
- Bob chooses random bases b'_1, \dots, b'_n and measures the qubits he received, yielding bits a'_1, \dots, a'_n
- Alice sends Bob all b_i
- $\approx n/2$ i 's: $b_i = b'_i$ hence $a_i = a'_i$ (unless Eve tampered)
- Use half of those bits to check for tampering/noise:
information vs disturbance tradeoff
- Rest: key of roughly $n/4$ shared bits
- Classical postprocessing:
reconcillation, privacy amplification

Building quantum computers?

- The main problem: quantum systems are very fragile. We need to simultaneously
 - Isolate them from the environment
 - Operate on them very precisely
- Strong effort going on around the world. Approaches:
 - Nuclear magnetic resonance
(factored $15 = 3 \times 5$ on a 7-qubit computer in 2001)
 - Electron spins
 - Ion traps
 - Solid state
 - Optics (quantum crypto)
- Hard to predict if/when a QC will be built...

Summary: quantum communication

- Holevo's theorem:
 k qubits contain at most k bits of information
- Still, we can sometimes exponentially improve communication complexity with a quantum channel
- Quantum cryptography allows Alice and Bob to obtain a secret shared key

Summary of the whole course

- The world is quantum, so the strongest computers that nature allows us are **quantum computers**
- This is fundamental for the **theory** of computation, but could also have big **practical** consequences
- Computation: strong **algorithms**, like Shor and Grover
- Communication: reduce **communication complexity**, **quantum key distribution**

- **Much more** that I didn't talk about. . .